

FORTRESS EUROPE

SOFTSKIN TRANSPORT

The Soviet Union had achieved miracles in dragging Russia into the modern, mechanised era. This allowed the Red Army to motorise the guns of their tank corps, tank-killer brigades, and heavy artillery.

This Gun Unit may add a Softskin Transport Attachment. The number of vehicles in the Unit is one Softskin Transport for each Team in the Unit.

The characteristics of a Softskin Transport are shown on the back of this card.

Soviet, Build, Unit (Gun)

**1
POINTS**

FORTRESS EUROPE

- UNARMoured TANK ATTACHMENT •
- SOFTSKIN • TRACTOR •

MOTIVATION

CONFIDENT 4+

IS HIT ON

RECKLESS 2+

SKILL

GREEN 5+

SAVE

TANK 5+

TACTICAL	TERRAIN DASH	CROSS COUNTRY	ROAD DASH	CROSS
-	8"/20CM	10"/25CM	28"/70CM	5+

SPECIAL RULES

Tractor: Team can carry one Gun Team as Passengers.

Softskin: If a Transport is Destroyed, any Passengers it is carrying are also Destroyed, and Unit immediately Dismounts and all of its Transports are Sent to the Rear. All Passengers must Dismount from this Unit at the same time. Empty Transport Teams must be Sent to the Rear.

Unarmoured: Team cannot Charge into Contact and must Break Off if Assaulted.

TANKODESANTNIKI

Tank brigades formed specialist SMG companies to ride on their tanks and protect them from enemy tank-hunters.

PPSh SMG teams from this Unit can Shoot while Mounted on Armoured Tank teams (to a maximum of one PPSH SMG team per Tank), and can Dismount when Charging into Contact.

**Soviet, Build,
Unit (SMG Company),
Limited**

**3
POINTS**

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HERO TANKODESANTNIKI

Tank brigades formed specialist SMG companies to ride on their tanks and protect them from enemy tank-hunters.

PPSh SMG teams from this Unit can Shoot while Mounted on Armoured Tank teams (to a maximum of one PPSH SMG team per Tank), and can Dismount when Charging into Contact.

**Soviet, Build,
Unit (Hero SMG Company),
Limited**

**1
POINTS**

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T-70 RECONNAISSANCE TANK COMPANY

By late 1943, many elite reconnaissance battalions fielded a company of ten T-70 light tanks to support their reconnaissance platoons. These hand-picked troops were as good as the best crews from the tank battalions.

Your Force includes a T-70 Reconnaissance Tank Company, which is a Formation containing:

- 1 HQ Unit of 1x T-70 tank from (LS107) for 1 point
- 2-3 T-70 Hero Tank Company (LS107)

**Soviet, Build,
Formation, Limited**

**0
POINTS**

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SU-85 MEDIUM SP REGIMENT

As the SU-152 started to take over from the SU-122 in the breakthrough gun role, the medium self-propelled artillery regiments were re-equipped with SU-85 tank killers.

Your Force includes a SU-85 Medium SP Regiment, which is a Formation containing:

- 1 HQ Unit of 1x T-34 (76mm) tank from (LS105) for 3 points
- 2-4 SU-85 Tank Killer Battery (LS144)

**Soviet, Build,
Formation, Limited**

**0
POINTS**

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MOLOTOV COCKTAILS

Petrol bombs gave infantry anti-tank teams a weapon to defend their positions against the fascist Panzers.

Discard this card to give Infantry teams in this Unit Anti-tank 3 and Firepower 1+ against Top Armour in Assaults until the end of this turn.

Soviet, Unit (Infantry)

3
POINTS

LUCKY

*I'd rather have a lucky general
than a good one.*

Discard this card to re-roll any one die. The second result must be used.

Soviet, Force, Limited

1
POINTS

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FOR MOTHER RUSSIA

Always leading by example, an inspiring leader may be the difference between victory and defeat.

Discard this card to have all Units in this Formation whose Unit Leader is within 6"/15cm and in Line of Sight of the Formation Commander, automatically pass their Last Stand test for this turn.

Soviet, Formation, Limited

4
POINTS

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UNIVERSAL CARRIERS

Some reconnaissance troops replaced the big M3 Scouts with smaller Universal Carriers.

Replace the M3 Scouts in this Unit with Universal Carriers from (LB112) with the following ratings. You may add a second Universal Carrier per M3 Scout for +1 point each.

MOTIVATION

CONFIDENT 4+

Transport
Counterattack 6

Transport
Remount 6

SKILL

TRAINED 4+

Transport
Assault 6

IS HIT ON

AGGRESSIVE 3+

Universal Carriers have Passengers 2.

Arm all Universal Carriers with Boys AT rifles for +1 point for the Unit.

Soviet, Unit (Reconnaissance Company HQ, Armoured Reconnaissance Platoon)

0 POINTS