ARMOURED FIST FORCE

Your Force must contain at least one Formation, and may contain as many Formations as you like.



INFANTRY FORMATIONS



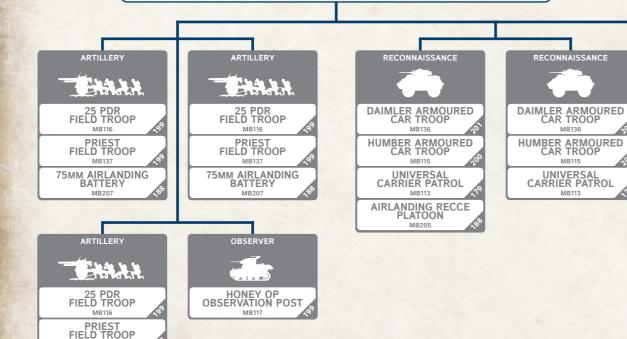






BRITISH SUPPORT UNITS

You may field one Support Unit from each box.



The British fielded two main types of division: armoured divisions and infantry divisions. The armoured divisions were expected to race around fighting enemy armoured divisions and exploit breakthroughs to pursue and destroy the enemy. For this role they were equipped with lots of fast cruiser tanks and big-gunned heavy tanks. Initially their infantry consisted of a few 'motor' battalions, small mobile formations that combined a few infantry with lots of guns. These were expected to hold the ground taken by the tanks and provide them with a safe place to rearm and refuel at the end of the day.

The infantry divisions were expected to hold ground, and to take it as well. Their core was the rifle battalion, a large formation with four companies of infantry (the extra company allowed them to keep up the pressure when a normal battalion would have exhausted itself), backed by plenty of anti-tank guns, machine-guns, and mortars, along with a dozen lightly-armoured Universal Carriers for scouting and flank protection.

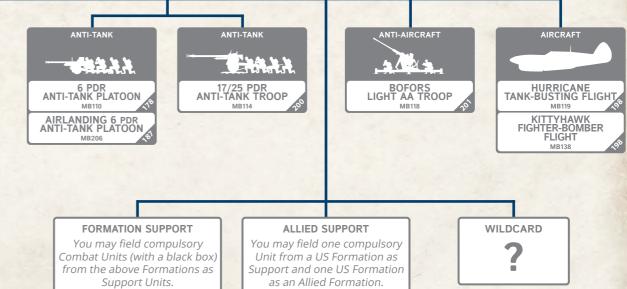
Oddly enough, an infantry division launching an attack usually had just as many tanks as an armoured division, in the form of a brigade of well-armoured infantry support tanks.

Combined with plentiful artillery and a preference for going in with the bayonet, the combination of riflemen and infantry tanks can be well-nigh unstoppable.

As the British gained experience, the armoured and infantry divisions started looking more and more alike. For the Second Battle of El Alamein, the number of tank regiments (a battalion-strength formation in British parlance) in an armoured division was halved and a brigade from an infantry division was added.

Regardless of which type of division you prefer, both are hard-hitting forces well supported by artillery and air power.





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ARMOURE